Mathematics in Real Life Customised Workshop 2014, Junyuan Secondary School

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1 The Problem



- 1 The Problem
- 2 Shamir's scheme

3 Extension

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- 3 Extension
- 4 Miscellaneous information

Bank vault

A central bank vault may contain up to trillions dollars of cash.



Figure : A bank vault

Bank vault key

To whom can the bank entrust the bank vault key?



Figure : A bank vault key

Bank vault key

No single person!

Bank vault key

No single person!



Secret sharing

One ancient method is to distribute fragments of the key to a few people and get them to swear an oath of secrecy.

Activity 1 (5 min)

Treasure Island

Each group gets an envelope with a torn map.

The first group to re-assemble the complete map wins a prize!

Activity 2 (5 min)

Group discussion

Discuss the pros and cons of this ancient method of secret sharing.

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Group discussion

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Sharing

One representative will share with us the group's views.

Keeping secret



Figure : Benjamin Franklin

Three can keep a secret, if two of them are dead. – Benjamin Franklin

Keeping secret

Even in present times, swearing an oath is still practised:



Figure: Cardinals taking an oath of secrecy

You must have seen a numeric combination lock such as this before:



Figure: Numeric combination lock

Definition

A *numeric key* is an ordered set of *n* numbers:

$$K=k_0k_1\ldots k_{n-1}.$$

Example

• K = (0,1) is a numeric key.

- \bullet K = (0,1) is a numeric key.
- K = (0.11, -0.5, 1.4, 3.3) is another numeric key.

Example

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Individual activity

Can you come up with another key of length 5?

1
$$K = k_0 k_1$$
, where $k_i \in \{0, 1\}$.

- **1** $K = k_0 k_1$, where $k_i \in \{0, 1\}$.
- $K = k_0 k_1$, where k_i is any real number.

Example

- **1** $K = k_0 k_1$, where $k_i \in \{0, 1\}$.

Question

If you wish to crack the lock, which is your preferred kind of numeric key?

Algebraic key

You can perceive a numeric key $K = k_0 k_1$ as a special algebraic expression

$$K(x) := k_0 + k_1 x,$$

where x is some variable.

Algebraic key

We now distribute the 'fragments' of the key among two persons, P_1 and P_2 .

Algebraic key

We now distribute the 'fragments' of the key among two persons, P_1 and P_2 .

Instead of giving P_i the fragment k_i , we use another method.

Key distribution



To P_1 , give him/her the number

$$K(1)=k_0+k_1.$$

Key distribution



To P_1 , give him/her the number

$$K(1)=k_0+k_1.$$

To P_2 , give him/her the number

$$K(2)=k_0+2k_1.$$



Activity 4 (5 min)

Group work

I have an algebraic key

$$K(x) = 2 - 3x.$$

Activity 4 (5 min)

Group work

I have an algebraic key

$$K(x) = 2 - 3x.$$

Can you help me distribute among two persons P_1 and P_2 ?

Key recovery

Example

Suppose the fragments of the algebraic key $K(x) = k_0 + k_1 x$ were distributed to two persons.

Key recovery

Group discussion (10 min)

Suppose the fragments of the algebraic key $K(x) = k_0 + k_1x$ were distributed to two persons, and they now hold the respective numbers of

$$K(1) = 7$$
 and $K(2) = ?$.

Do you think you can recover the algebraic key K(x)?

Key recovery

Suppose we have more information about the keys distributed:

$$K(1) = 7$$
 and $K(2) = 12$.

We want to look for a way to recover the numeric key $K(x) = k_0 + k_1 x$.

Coordinate geometry

Fact

Every graph whose equation is

$$y = mx + c$$

is a straight line.

Key recovery

Definition (Linear expression)

A *linear expression* in the variable x is one of the form

$$ax + b$$
,

where a and b are constants.

Let us see how an algebraic equation takes on a physical form in the 2D-plane.

Let us see how an algebraic equation takes on a physical form in the 2D-plane.

Let O be a given point on the paper, and we call it the origin.



Run some pair of mutually perpendicular lines called the x and y-axes through the origin O.

To help our visualization, we set up a grid system – the kind of things we do in Geography.

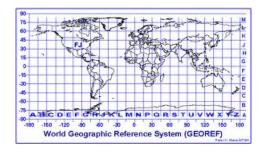
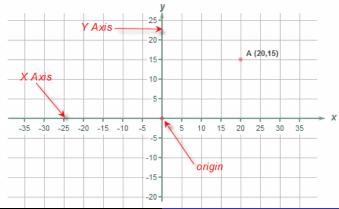


Figure: Map reference: grid system

This system gives us a convenient way to name and locate points on the paper, i.e., with respect to the chosen origin and the pair of perpendicular axes.





With respect to O and the given coordinate-axes, any point P can be named as

where x (respectively, y) is the perpendicular 'distance' of P from the y-axis (respectively, x-axis).

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Definition (Cartesian coordinates system)

The aforementioned naming system for points on the 2D-plane is called the *Cartesian coordinates system*.

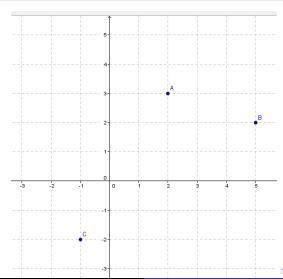


Individual work

Find the coordinates of the points

- 4,
- \bigcirc B, and
- **3**

that appear in the next slide.



Cartesian coordinates system

The Cartesian coordinates system is named after the French mathematician and philosopher:



Figure: René Descarte 31 March 1596 - 11 February 1650)

Question

What is a straight line?



Question

What is a straight line?

How do we describe it using the Cartesian coordinates we have just set up?

Definition

A (straight) line is a collection of points such that every pair of distinct points on it defines a constant direction.



Consider the equation

$$y=2x+1$$

which relates the y-ordinate of a point P to its x-ordinate.

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Question

What does it mean?



We build a table of values for this relation

$$y = 2x + 1$$

as follows:

We build a table of values for this relation

$$y=2x+1$$

as follows:

We build a table of values for this relation

$$y=2x+1$$

as follows:

Let's take out a piece of graph paper to do some graphing.



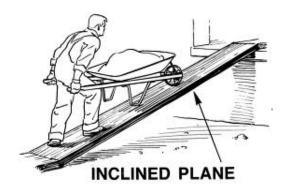
Let's pause to use some ICT to do the same job but in a much shorter time.

ICT

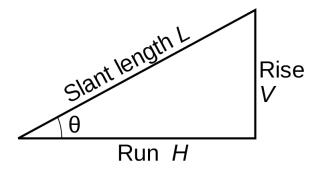
We can now turn on our Geogebra.

To determine the direction of a straight line, we can also appeal to our commonsense.

Let's look at the following inclined plane used for loading and unloading:



The steepness of the inclined plane (slope) determines its direction.



Definition (Gradient)

'The' gradient between two distinct points (x_1, y_1) and (x_2, y_2) is defined by

$$\frac{y_2-y_1}{x_2-x_1}.$$

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'The' gradient between two distinct points (x_1, y_1) and (x_2, y_2) is defined by

$$\frac{y_2-y_1}{x_2-x_1}.$$

Notice the inverted commas 'The'.

At this moment, we do not even know if this is a constant (known as *invariant*) for a straight line!

Example

Let us consider the straight line

$$L: y = 2x + 1.$$

Pick three favourite points of yours.

Example

My favourite three points are

$$(1, y_1), (2, y_2), (3, y_3)$$

How do I obtain the values of y_i 's?

Example

When
$$x = 1$$
,

$$y_1 = 2(1) + 1 = 3.$$

Example

When x = 1,

$$y_1 = 2(1) + 1 = 3.$$

Likewise, we have

$$y_2 = 2(2) + 1 = 5$$
 and $y_3 = 2(3) + 1 = 7$.

Example

The three points I picked are

Example

The three points I picked are

Did you realize that we are distributing key fragments?

Example

Since the gradient formula only admits two distinct points, we can pick the first two to calculate

$$m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{5 - 3}{2 - 1} = \frac{2}{1} = 2.$$

Group discussion (5 min)

In your group, work out the gradient using different pairings of points. What do you realize?

Theorem

Any straight line L in the Cartesian plane Oxy has an equation of the form

$$ax + by = c$$

for some constants a, b and c.

Furthermore, if $b \neq 0$, then the gradient of L is always a constant, whose value is

$$m=-\frac{a}{b}$$

Assembling the key

Recall that the numeric key to be recovered is of the form

$$K(x)=k_0+k_1x.$$

Assembling the key

Recall that the numeric key to be recovered is of the form

$$K(x)=k_0+k_1x.$$

Suppose that the two key fragments which have been distributed are

$$K(1) = 7 \& K(2) = 12.$$

We can now form two equations using K:

Exercise

$$k_0 + k_1 = 7$$
 (1)
 $k_0 + 2k_1 = 12$ (2)

$$k_0 + 2k_1 = 12$$
 (2)

We can now form two equations using K:

Exercise

$$k_0 + k_1 = 7$$
 (1)

$$k_0 + 2k_1 = 12$$
 (2)

Solve for the values of k_0 and k_1 , and hence obtain the algebraic key

$$K(x)=k_0+k_1x.$$



There are two well-known ways of solving this kind of algebraic equations.

- Substitution
- Elimination

Discussion

Can one person with only one fragment, say (1, u), assemble the key on his/her own?

Discussion

What is the geometrical reason that explains why one person is unable to assemble the key?



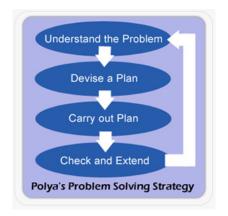
Problem solving

Problem

Devise a scheme that

- distributes keys to 5 persons, and
- guarantees that the key can be recovered by no less than 3 persons at one time.

Problem solving



We use the Math Practical Worksheet to guide us.



• Write down precisely the problem.

- Write down precisely the problem.
- What are the assumptions?

- Write down precisely the problem.
- What are the assumptions?
- What would an answer to this problem constitute of?

Understanding the problem

Write down the problem by printing it in the box provided.

Understanding the problem

Discuss in pairs:

• What is the problem about?



Understanding the problem

Discuss in pairs:

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- What would a solution consist of?



Understanding the problem

Discuss in pairs:

- What is the problem about?
- What are the assumptions?
- What would a solution consist of?
- What are your initial feelings about the problem?

Devising a plan

• Brainstorm on a solution.

Devising a plan

- Brainstorm on a solution.
- Discuss your ideas. Remember to respect one another's opinions.

Devising a plan

- Brainstorm on a solution.
- Discuss your ideas. Remember to respect one another's opinions.
- Evaluate its workability.

DP

Devising a plan

Write down as clearly as possible your plan, giving details such as the mathematical skills or concepts involved.

• Implement the plan.

- Implement the plan.
- Write down the solution.

- Implement the plan.
- Write down the solution.
- If this does not work, do back to the earlier stages (UP) or (DP).

Work out the plan. You may need many sheets of paper to execute this part. Do not be despaired if it does not work the first time, or second time. Write down remarks in the 'Control' column to keep yourselves aware of the meta-cognitive processes involved.

Check and extend

• Check by verifying your answers in a concrete setting.

Check and extend

- Check by verifying your answers in a concrete setting.
- Evaluate the correctness of your solution.

Threshold of *n*

In general, it is possible to extend the scheme, known as the

Shamir's scheme

to more than three persons, e.g., to n persons.

Polynomial

Instead of a linear (sharing between 2 persons) or a quadratic (sharing between 3 persons), we consider a polynomial of degree n-1 (sharing between n persons):

$$P(x) := k_0 + k_1 x + k_2 x^2 + \ldots + k_{n-1} x^{n-1}.$$

Polynomial

Given *n* distinct points

$$(x_1, y_1), (x_2, y_2), \ldots, (x_n, y_n)$$

one can substitute the values into the polynomial P(x).

Polynomial

You will be able to form a system of n linear simultaneous equations:

$$k_0 + k_1 x_1 + k_2 x_1^2 + \dots + k_{n-1} x_1^{n-1} = y_1$$

$$k_0 + k_1 x_2 + k_2 x_2^2 + \dots + k_{n-1} x_2^{n-1} = y_2$$

$$\vdots$$

$$k_0 + k_1 x_n + k_2 x_n^2 + \dots + k_{n-1} x_n^{n-1} = y_n$$

For a set of n + 1 distinct points

$$(x_0, y_0), (x_1, y_1), \ldots, (x_n, y_n),$$

there exists a unique (Lagrange Interpolating) polynomial

$$L(x) = \sum_{i=1}^{n} y_i L_i(x)$$

that passes through all these points.



Example

Find the quadratic polynomial that interpolates the following points:

$$(1,2),(2,10),(3,-5),(4,-3).$$

Form L_0 's as follows:

$$L_0(x) = \frac{(x - x_1)(x - x_2)(x - x_3)}{(x_0 - x_1)(x_0 - x_2)(x_0 - x_3)}$$
$$= \frac{(x - 2)(x - 3)(x - 4)}{(1 - 2)(1 - 3)(1 - 4)}$$
$$= -\frac{1}{6}(x - 2)(x - 3)(x - 4)$$

Form L_1 as follows:

$$L_1(x) = \frac{(x - x_0)(x - x_2)(x - x_3)}{(x_1 - x_0)(x_1 - x_2)(x_1 - x_3)}$$
$$= \frac{(x - 1)(x - 3)(x - 4)}{(2 - 1)(2 - 3)(2 - 4)}$$
$$= \frac{1}{2}(x - 1)(x - 3)(x - 4)$$

Form L_2 and L_3 yourself.

Finally the interpolating polynomial is

$$y = y_0 L_0(x) + y_1 L_1(x) + y_2 L_2(x) + y_3 L_3(x)$$

Discussion

Suppose that the key $K(x) = k_0 + k_1 x + k_2 x^2 + k_3 x^3$ is distributed among 4 persons so that they have

$$K(1) = 2, K(2) = 10, K(3) = -5, K(4) = -3.$$

Use the earlier task to assemble the key K(x).

Thank you

